

科目ナンバリング		U-LAS01 20019 LE38							
授業科目名 <英訳>	Japanese Popular Culture II-E2 Japanese Popular Culture II-E2				担当者所属 職名・氏名	法学研究科 准教授 MURPHY, Mahon			
群	人文・社会科学科目群		分野(分類)	歴史・文明(各論)			使用言語	英語	
旧群	A群	単位数	2単位	週コマ数	1コマ	授業形態	講義(対面授業科目)		
開講年度・ 開講期	2026・後期		曜時限	火2		配当学年	主として1・2回生	対象学生	全学向
<b>[授業の概要・目的]</b>									
<p>The purpose of this course is to study the historical development of popular culture in Japan from 1945 to the present day. The phenomenon of Cool Japan is one of the distinctive features of how the Japanese government uses popular culture as a diplomatic tool. This course will look at the development of popular culture from the ruins of post-war Japan into its current form as an integral part of a presentation of Japan a soft-power super-power. The course will combine high politics and diplomacy with trends in music, manga and video games to show how popular culture came to be such an important political tool. The course is suitable for both students who have a deep understanding of popular culture and those who are new comers.</p>									
<b>[到達目標]</b>									
<p>The Course has 4 goals</p> <ol style="list-style-type: none"> <li>1 Gain an understanding of the history of popular culture.</li> <li>2 Recognize the political importance of popular culture.</li> <li>3 Read, analyze and discuss academic texts in English.</li> <li>4 Encourage Dialogue and Discussion among Students.</li> </ol>									
<b>[授業計画と内容]</b>									
<p>The course will develop as follows:</p> <ol style="list-style-type: none"> <li>1. Introduction: Popular Culture Theory</li> </ol> <p>The Post-War</p> <ol style="list-style-type: none"> <li>2. Horizontal Westernization in Occupied Japan.</li> <li>3. War Trauma and Godzilla</li> <li>4. Pro-Wrestling: Conflicting Nationalisms</li> </ol> <p>Success and Challenge</p> <ol style="list-style-type: none"> <li>5. The 1964 Olympics: A New Modern Japan</li> <li>6. Beatlemania in Budokan: Music and Revolution</li> <li>7. Manga as a Subversive Media</li> </ol> <p>Identity Crisis</p> <ol style="list-style-type: none"> <li>8. Pachinko: Imperial Echoes</li> <li>9. Japan-Bashing: Anti-Japanese Movements in the USA</li> <li>10. Video Games and Japanese Identity</li> </ol> <p>Global Popular Culture</p> <ol style="list-style-type: none"> <li>11. Gastro-Diplomacy: What is Washoku?</li> <li>12. Anime International Entanglement</li> <li>13. Cool Japan 21st Century Popular Culture Super Power</li> </ol>									
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## Japanese Popular Culture II-E2(2)

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14. Review Lecture

15. Feedback

Total:14 classes and 1 feedback

### 【履修要件】

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### 【成績評価の方法・観点】

Evaluation is based on the following:

Active Participation in Class: 20%

4 Individual Assignments: 10x4%

2 Group Assignments: 20% x2

- Those who are absent from four classes or more without good reason will not pass.

### 【教科書】

使用しない

### 【授業外学修（予習・復習）等】

Students will be given readings and primary sources to help them understand class content and to prepare for in class discussion.

### 【その他（オフィスアワー等）】

### 【主要授業科目（学部・学科名）】